

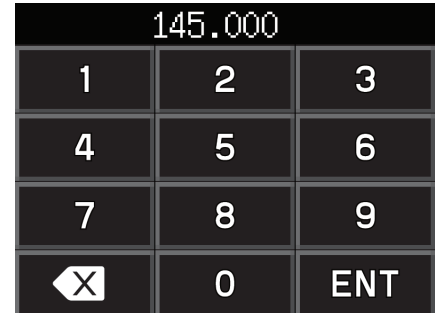
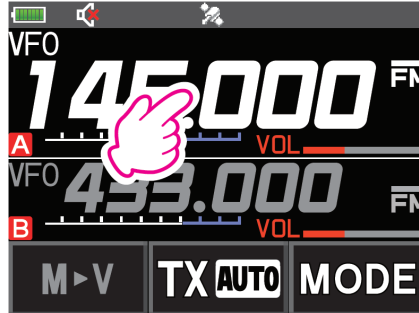
1) Please make sure that your callsign has been entered in your radio. If not, please refer to the Operator Manual.

2) Enter the output frequency of GB7MT 439.6625MHz

Make sure the radio is in VFO mode (Press the [V/M•] key to switch between VFO and Memory mode).

Touch and hold on the on the frequency.

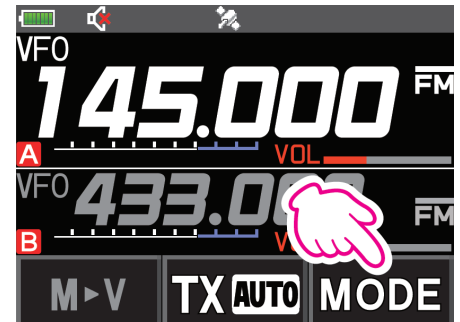
Press the follow keys on the onscreen keypad  
[4] [3] [9] [6] [6]



**439.6625** should be displayed on the screen

3) Select the DN mode

Press the [MODE] key until **DN** is displayed on the screen



4) Select the -9MHz repeater shift

Hold [F Menu] key for over one second, the SETUP MENU is displayed, touch CONFIG.

Using the rotary control select

**15 RPT SHIFT**, touch to select

**15 RPT SHIFT**, using rotary control select **-RPT**

Press the PTT button.

Hold [F Menu] key for over one second, the SETUP MENU is displayed, touch CONFIG.

Using the rotary control select

**16 RPT SHIFT FREQ**, touch to select

**16 RPT SHIFT FREQ**, using rotary control select **9.000MHz**

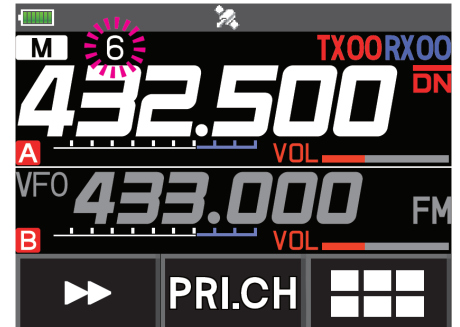
Press the PTT button.



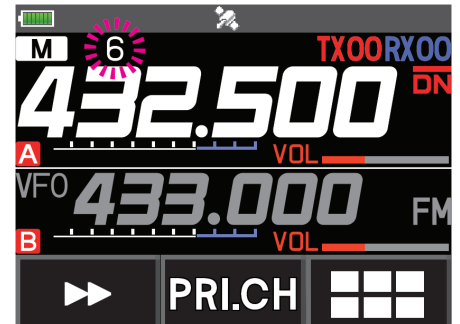
The FT-5DE is now setup for DN mode, receiving on 439.6625 MHz and transmitting on 430.6625 MHz.


5) Optional – Writing into a memory channel.

Press and Hold **[V/M●]** key. (Radio Beeps once)  
The Memory Channel number blinks  
The Memory Channel number next to the previously recalled memory channel is automatically selected.  
Rotate the **DIAL** knob to select the desired channel number.  
The channel number of a memory channel that has already been written or deleted blinks in red.  
Touch **[▶▶]** and rotate the **DIAL** knob to fast forward 10 channels at a time. Touch **[▶▶]** again to cancel fast-forward.



Press **[V/M●]** key.  
The memory channel will be written.  
If you attempt to program a memory already in use **OVERWRITE?** Will appear on the LCD.  
Touch **[OK]** twice to write the memory channel.



Use the alpha numeric keys to input the characters of the memory channel name.  
Touch **[→]** to move the cursor the right of the input area.  
Press the **PTT**  button to store the memory channel and name.

